

Shane King

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SKILLS

Languages: JavaScript (ES6+), TypeScript, Python, SQL, HTML/CSS

Frameworks & Libraries: React, Next.js, Node.js, Express, Tailwind, Redux

Databases: MongoDB, PostgreSQL, MySQL

Tools: REST APIs, Authentication, Git/GitHub, CI/CD, Testing (Jest)

EXPERIENCE

Software Engineering Student – Springboard (Remote)

May 2025 - October 2025

- Completed 800+ hours of full-stack training with 1:1 mentor oversight.
- Built 4 portfolio projects applying front-end, back-end, and database design.

Professional Content Creator – Twitch (Remote)

October 2018 – May 2025

- Produced live content reaching thousands while self-managing scheduling, design, and delivery.
- Contracted to provide UX/UI feedback in collaboration with developers.
- Built/maintained community engagement tools, tracking data trends to optimize user experience.

PROJECTS

Boulder Game Hub - boulder.games

Next.js, Typescript, REST APIs

- Constructed a full-stack application to manage video game data (games, wishlists, statuses).
- Built React frontend with reusable components and unit tests.
- Designed secure Node/Next.js backend and integrated external APIs.

Space Travel Application - <https://github.com/shane-m-king/Space-Travel>

React, CSS Grid/Flexbox, Mock APIs

- Created an interactive React app simulating spacecraft management across planets.
- Implemented global state with React Context and built dynamic UI with CSS Grid/Flexbox.
- Integrated mock APIs with error handling and loading features for smooth async interactions.

EDUCATION & CERTIFICATIONS

Springboard Software Engineering Career Track

November 2025

- Certificate program (800+ hours) focused on full-stack development

University of Waterloo – B.Sc. in Psychology, Minor in Physics

April 2018

- Graduated with honors